

An Extensible Rule Transformation Model for XQuery Optimization

Rules Pattern for XQuery Tree Graph View

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14 June 2007

ICEIS 2007

Plan

- 1 Context
- 2 Extensible Optimization
- 3 Performances
- 4 Conclusion

- 1 Context
 - A Distributed System
 - Querying data sources
 - Motivations
- 2 Extensible Optimization
- 3 Performances
- 4 Conclusion

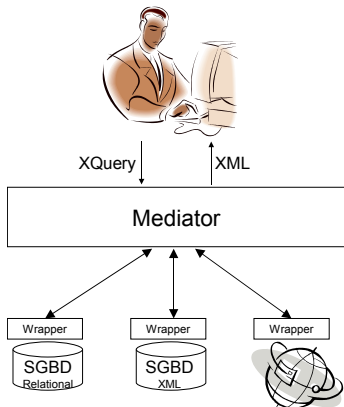
XQuery Evaluation

Data Sources :

- Distributed ;
- Heterogeneous.

Problems :

- XQuery ;
- Data localization ;
- Query optimization ;
- Adaptability.



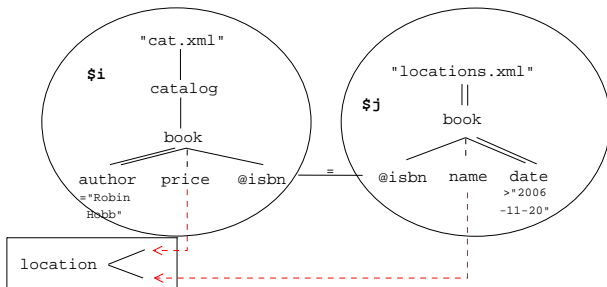
Tree Graph View (TGV) [DASFAA 2007]

TGV : a **query model** for XQuery.

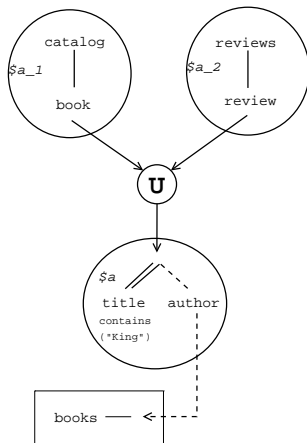
- Based on Tree Pattern matching ;
- Describes selection and construction patterns ;
- Defines projections and associations between patterns ;
- Identifies groups of treatments ;

A TGV is a direct translation of an XQuery query.

TGV examples (Logical TGVs)



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Annotation Support (Physical TGVs)

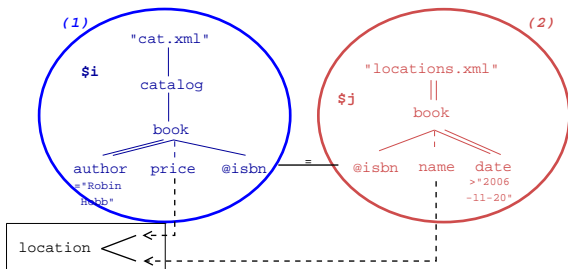
Annotations on TGV :

- Localization.
- Cost model ;

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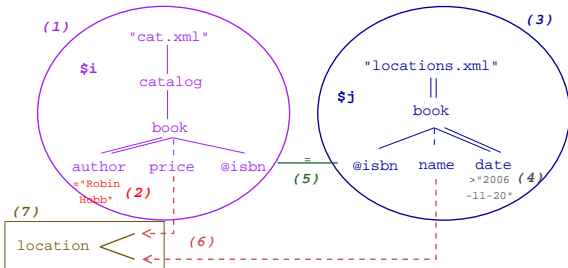
(1) source 1

(2) source 2

Annotation Support (Physical TGVs)

Annotations on TGV :

- Localization.
- Cost model ;



(1) $cost_1 = card_i * IO$

(2) $cost_2 = cost_1 * sel(author)$

(3) $cost_3 = card_i * IO$

(4) $cost_4 = cost_3 * sel(date)$

(5) $cost_5 = CPU * card((1) \times (2))$

(6) $cost_6 = \max(cost_2, cost_4)$

(7) $cost_7 = const + cost_5 + cost_6$

Motivations of TGV optimization

- TGV simplifies XQuery conception, but needs to :
 - Define transformations ;
 - Generate better evaluations ;
- Distributed context :
 - Identify and optimize sub-queries ;
 - Distributed optimization ;
 - Adapt the optimizer (mediation, P2P, mobile agents...).

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An **Extensible Optimizer** corresponds to this needs.

- 1 Context
- 2 Extensible Optimization
 - Optimizer Conception
 - TGV Optimization
- 3 Performances
- 4 Conclusion

What is needed?

Search Strategy of the best plan, relies on :

- Equivalent representations ;
- Costs types (execution time, communication, price) ;
- Transformation rules on TGVs ;
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Static and Extensible Optimizers

- **Standard optimizers** : a set of rules and a strategy ;
- Extensible optimizers : Rules and Strategies can be modified :
 - Emphasize Search Space ;
 - Improve optimizer ;
 - Adapt the system ;

An extensible optimizer needs :

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- Search strategy(ies) ;
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Existing Extensible Optimizers

- Exodus [Carey et al. 90]:
 - Search strategy (improvement coefficient);
- Volcano [Graefe et McKenna 93]:
 - Defines search strategies ;
- OPT++ [Kabra et DeWitt 99]:
 - Object Oriented ;
 - Defines search strategies ;
 - *logical* and *physical* optimization.

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Rule Patterns

We propose a framework for defining and modeling rules :

Condition Rule Pattern \Rightarrow Conclusion Rule Pattern

Rule Patterns : must be found into a TGV.

Two types of transformation :

- Logicals ;
- Physicals ;

Transformation Rules

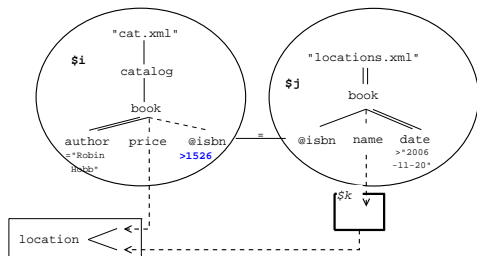
Logical Optimization : predicate duplication

$$\mathbf{R1:} \quad \begin{array}{c} \$n_1 \\ \$c \end{array} \xrightarrow{\$H_1} \$n_2 \quad \Rightarrow \quad \begin{array}{c} \$n_1 \\ \$c \end{array} \xrightarrow{\$H_1} \begin{array}{c} \$n_2 \\ \$c \end{array}$$

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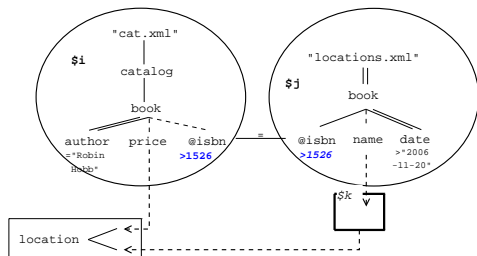
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Transformation Rules

Physical Optimization : Algorithm modification

$$\text{R2: } \begin{array}{c} \$n_1 \xrightarrow{\quad \equiv \quad} \$n_2 \\ \text{(2) } \quad \text{(1) } \quad \text{(3)} \\ \text{\$H}_1 \end{array} \Rightarrow \begin{array}{c} \$n_1 \xrightarrow{\quad \equiv \quad} \$n_2 \\ \text{(2) } \quad \text{(1) } \quad \text{(3)} \\ \text{\$H}_1 \end{array}$$

(1) *Left Outer Join*

(2) *Card*

(3) *Card*

(2) << (3)

(1) *Bind Left Outer Join*

(2) *Card*

(3) *Card*

Transformation Rules

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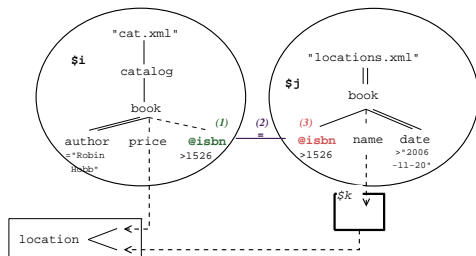
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(2) *Card*

(3) *Card*



(1) *Card : 10*

(2) *Algorithm : Left Outer-Join*

(3) *Card : 10000*

Transformation Rules

Physical Optimization : Algorithm modification

$$R2: \begin{array}{c} \$n_1 \\ \text{(2)} \end{array} \xrightarrow[\text{(1)}]{SH_1} \begin{array}{c} \$n_2 \\ \text{(3)} \end{array} \Rightarrow \begin{array}{c} \$n_1 \\ \text{(2)} \end{array} \xrightarrow[\text{(1)}]{SH_1} \begin{array}{c} \$n_2 \\ \text{(3)} \end{array}$$

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(2) Card

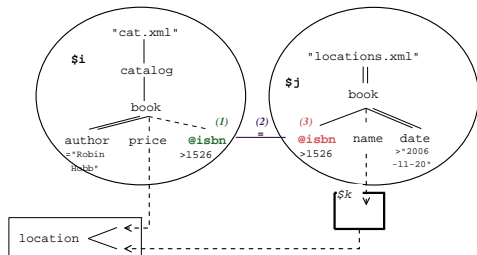
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(2) Card

(3) Card



(1) Card : 10

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Search Strategy

Heuristic : **improvement coefficient** on each rule.

- Estimation on : before/after transformation;
- Determined by rules calibration ;

Strategy to direct space generation :

- Incremental ;
- Choose the best applicable coefficient ;

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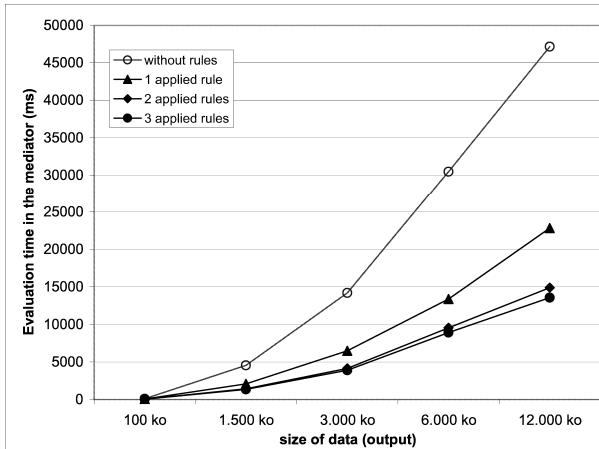
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Rules Application



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Conclusion

- Rule Patterns :
 - A framework to define rules ;
 - Makes the optimizer extensible and adaptive ;
 - Rely on TGV (intuitive) ;
 - Rules definition [Cherniak & Zdonik 1998, Lohman 1988, Ali & Moerkotte 2004] ;
- Search Strategy :
 - Improvement Coefficient ;
 - Incremental.